RULES FOR LADDER JACKS

- 1. PLAYERS: Ladder Jacks is a game played by 2 or 4 players. If 4 players participate, teams of two players each are formed.
- 2. EQUIPMENT: 6 Bolos & 2 ladders
- 3. PLAYING AREA: The two ladders are placed on a flat surface, facing each other. Ladders are spaced 30 feet apart. Spacing may be reduced based on player capabilities. All players must agree on reduced distance. This area is known as the court.

4. PLAY OF THE GAME:

- a. If two players are playing, both players stand beside a ladder and throw their bolos at the opposite court ladder. If four players are playing, one player from each team will stand beside each ladder. Ladders are selected by a mutually agreed upon method.
- b. Two Players: One player will throw three bolos at the scoring bars of the opposite ladder. After that player has thrown three bolos, the other player will throw their three bolos at the same ladder. Player to start is decided by a mutually agreed upon method. After both players have thrown three bolos. Both players will walk to the opposite ladder to score and recover the bolos. Player with the highest score for the completed toss has "honors" and will throw first on the next toss. A player retains "honors" until his opponent has a higher score on a toss.
- c. Four players: One player from Team "A" will throw three bolos at the opposite ladder. After that player has finished, the player from Team "B" will throw three bolos at the same ladder. The two opposite players will score their teammate's toss and recover bolos. These two players will now throw at the opposite ladder. The team with the highest score has "honors" and will throw first. Tosses will alternate until the game is over. A team retains "honors" until the opposing team has a higher score on a toss.
- d. Throwing Position: A player may stand on either side of the ladder when throwing. To start, both feet must be behind the vertical side frame. One stride may be taken beyond this upright on the toss. The other foot must remain behind the upright. If the throwing position is violated, the thrown bolo is not counted.

5. SCORING:

- a. Each ladder has three scoring "rungs" or bars. The top rung has a point value of 15, the middle rung is 25 points and the bottom 10 pts.
- b. If a bolo falls off or is knocked off a scoring rung by a subsequent toss that bolo is not scored. To score, a bolo must remain on the rung until both players have completed their toss